

Anthony Mitantsoa Rasolofoarimanana

Product Manager & Product Owner | No-Code Developer | UX-Informed Product Delivery

+261 34 65 696 55 • tsonyraf@gmail.com • [anthony-portfolio-cyan.vercel.app](#) • Madagascar
(Remote)

PROFESSIONAL SUMMARY

Product Manager / Product Owner and No-Code Developer with 3+ years of experience leading end-to-end product delivery for web and mobile applications, working remotely for clients in the U.S. and Madagascar in fast-paced, agile environments. Expert in Bubble.io, Agile/Scrum, Jira, and product roadmap prioritization, with a track record of translating stakeholder and user needs into intuitive interfaces. Experienced creating wireframes, mockups, and clickable prototypes in Figma, and building responsive UIs from reusable component libraries (Figma UI kits, Tailwind UI). Comfortable writing clear UI copy and product documentation. Strong cross-functional team leadership and stakeholder management. Professional fluency in English and French.

CORE SKILLS

Product Management: Product Roadmap Prioritization, Backlog Management, Epics & User Stories, OKR/KPI Tracking, MoSCoW Framework, Stakeholder Management, Cross-Functional Leadership

UX / Product Design: Wireframing, Mockups & Prototyping (Figma), Responsive UI Design, Reusable Component Libraries (Figma UI Kits, Tailwind UI), Usability-Focused Design, UI Copywriting

Delivery & Tools: Agile/Scrum, Jira, Huly.io, Bonita Studio, Bubble.io, Xano, REST APIs, GitHub/Git, Postman, Notion

Development: React.js, Java, Vibe Coding, QA Testing

LANGUAGES

English

C1

French

B2

Malagasy

Native

PROFESSIONAL EXPERIENCE

Product Owner / QA Lead | [Here2Be](#) Jan 2026 – May 2026

- Directed migration of a Bubble.io app to a Xano backend with a vibe-coded frontend, boosting performance and scalability.
- Defined and scoped a full product backlog of 50 user stories organized into 9 epics across a 20-sprint (2-week sprint) roadmap, prioritizing work aligned with business goals.
- Established Jira workflows supporting full Agile/Scrum ceremonies: sprint planning, standups, retrospectives, and velocity tracking.
- Created wireframes and low-fidelity mockups in Figma to align stakeholders on UX and usability before development handoff.
- Led end-to-end QA: wrote test cases, executed regression suites, and coordinated bug resolution cycles.

- Led a team of four over a ~7+ month build to design and deliver a mobile event-management app from concept to launch.
- Managed sprints, milestones, and priorities via Huly.io, ensuring scope control and on-time delivery.
- Reviewed UI mockups and user flows with the design team to ensure usability and consistency with product guidelines.
- Drove backlog grooming sessions, defined acceptance criteria, and tracked KPIs through weekly stakeholder reports.
- Served as primary client liaison: gathered requirements, communicated progress, and managed stakeholder expectations.

Bubble.io Developer | Genhax

2023 – 2026

- Architected a full hackathon platform used by ~50-200 participants, with custom workflows, task management, real-time messaging, dashboards, and mentor features using Bubble.io's database and plugin ecosystem.
- Designed responsive, multi-role UIs using reusable component libraries (Figma UI kits, Tailwind UI) for a consistent design system across the platform.
- Wrote clear, user-facing UI copy and onboarding text to improve usability and reduce user confusion across key flows.
- Integrated REST APIs and built custom admin panels for event management.
- Collaborated remotely with international teams across time zones; earned Mentor Completion Certificate at Knowhax 2024.

Project Manager & Bubble.io Developer | The Parity Productions

2024 – 2025

- Built a job-seeking platform for underrepresented communities over a ~5+ month build: job search, artist profiles, real-time messaging, CRM & admin panel in Bubble.io.
- Sketched early user flows and wireframes to translate customer needs into intuitive interfaces ahead of build.
- Managed the full project lifecycle from requirements through deployment; applied MoSCoW prioritization to align scope with deadlines.

Intern Java / React Developer | UGD Madagascar

2022 – 2023

- Developed a face-recognition module integrated into a Java enterprise application.
- Built interactive quiz features in React; participated in Agile sprints under senior mentorship.
- Contributed to BPM process modeling using Bonita Studio for internal workflow automation.

CERTIFICATION

Mentor Completion Certificate

Knowhax Int'l Hackathon, 2024

EDUCATION

AI Master — Purdue University, United States	June 2026 – Present
Information Technology — IT University, Madagascar	2020 – 2023
English Teaching Program — Madagascar	2019 – 2021
English Language Institute — Madagascar	2018 – 2019

Scan to view my full portfolio and case studies



anthony-portfolio-cyan.vercel.app